MATH4250 Game Theory Exercise 1

Assignment 1: 1,2,4,5,6,8,9 (Due: 29 Jan 2019 (Tue))

- 1. Let \oplus denotes the nim-sum.
 - (a) Find $27 \oplus 17$
 - (b) Find x if $x \oplus 38 = 25$.
 - (c) Prove that if $x \oplus y \oplus z = 0$, then $x = y \oplus z$.
- 2. Let \oplus denotes the nim-sum.
 - (a) Find $29 \oplus 20 \oplus 15$.
 - (b) Find all winning moves of the game of nim from the position (29, 20, 15).
- 3. Find all winning moves in the game of nim,
 - (a) with three piles of 12, 19, and 27 chips.
 - (b) with four piles of 13, 17, 19, and 23 chips.
- 4. Consider the subtraction game with $S = \{1, 3, 4, 5\}$.
 - (a) Find the set of P-positions of the game.
 - (b) Prove your assertion in (a).
 - (c) Let g(x) be the Sprague-Grundy function of the game. Find g(4), g(18) and g(29).
- 5. Let g(x) be the Sprague-Grundy function of the subtraction game with subtraction set $S = \{1, 2, 6\}$.
 - (a) Find g(4), g(6) and g(100).
 - (b) Find all winning moves for the first player if initially there are 100 chips.
 - (c) Find the set of P-positions of the game and prove your assertion.
- 6. In a 2-pile take-away game, there are 2 piles of chips. In each turn, a player may either remove any number of chips from one of the piles, or remove the same number of chips from both piles. The player removing the last chip wins.
 - (a) Find all winning moves for the starting positions (6,9), (11,15) and (13,20).
 - (b) Find (x, y) if (x, y) is a P-position and
 - (i) x = 100
 - (ii) x = 500
 - (iii) x y = 999

- 7. In a staircase nim game there are 5 piles of coins. Two players take turns moving. A move consists of removing any number of coins from the first pile or moving any number of coins from the k-th pile to the k-1-th pile for k=2,3,4,5. The player who takes the last coin wins. Let (x_1, x_2, \dots, x_5) denotes the position with x_i coins in the i-th pile.
 - (a) Prove that (x_1, x_2, \dots, x_5) is a P-position if and only if (x_1, x_3, x_5) is a P-position in the ordinary nim.
 - (b) Determine all winning moves from the initial position (4, 6, 9, 11, 14).
- 8. Consider the following 3 games with normal play rule.

Game 1: 1-pile nim

Game 2: Subtraction game with subtraction set $S = \{1, 2, 3, 4, 5, 6\}$

Game 3: When there are n chips remaining, a player can only remove 1 chip if n is odd and can remove any even number of chips if n is even.

Let g_1, g_2, g_3 be the Sprague-Grundy functions of the 3 games respectively. Let G be the sum of the 3 games and g be the Sprague-Grundy function of G.

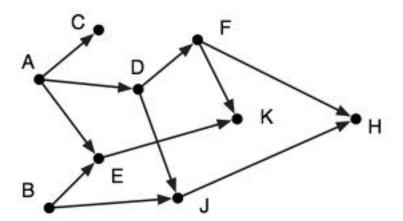
- (a) Find $g_1(14), g_2(17), g_3(24)$.
- (b) Find g(14, 17, 24).
- (c) Find all winning moves of G from the position (14, 17, 24).
- 9. Consider the following 3 games.

Game 1: 1-pile nim

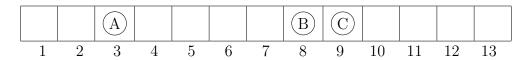
Game 2: Subtraction game with subtraction set $S = \{1, 2, 3, 4, 5, 6, 7\}$ Game 3: When there are n chips remaining, a player can remove any **odd** number of chips if n is odd and can remove 1 or 2 chips if n is even.

Let g_1, g_2, g_3 be the Sprague-Grundy functions of the 3 games respectively. Let G be the sum of the three games and g be the Sprague-Grundy function of G.

- (a) Find $g_1(7), g_2(14), g_3(18)$.
- (b) Find g(7, 14, 18).
- (c) Find all winning moves of G from the position (7, 14, 18).
- 10. Consider the game associated with the following directed graph



- (a) Copy the graph and write down the value of the Sprague-Grundy function of each vertex.
- (b) Write down all vertices which are at P-position but not at terminal position.
- (c) Consider the sum of three copies of the given graph game.
 - (i) Find q(A, B, E) where q is the Sprague-Grundy function.
 - (ii) Find all winning moves from (A, B, E).
- 11. Let g(x) be the Sprague-Grundy function of the take-and-break game.
 - (a) Write down g(10), g(11), g(12).
 - (b) Find all winning moves from (10, 11, 12)
- 12. For real number $x \in \mathbb{R}$, denote by $\lfloor x \rfloor$ the largest integer such that $\lfloor x \rfloor \leq x$ and $\{x\} = x \lfloor x \rfloor$ be the fractional part of x. Let $\alpha, \beta > 1$ be irrational real number such that $\frac{1}{\alpha} + \frac{1}{\beta} = 1$. Let k be a positive integer.
 - (a) Prove there exists positive integer n such that $\lfloor n\alpha \rfloor = k$ if and only if $\left\{\frac{k}{\alpha}\right\} > \frac{1}{\beta}$.
 - (b) Prove that exactly one of the following statements holds:
 - there exists positive integer n such that $\lfloor n\alpha \rfloor = k$;
 - there exists positive integer n such that $\lfloor n\beta \rfloor = k$.
- 13. A game is played on a game board consisting of a line of squares labeled $1, 2, 3, \ldots$ from left to right. Three coins A, B, C are placed on the squares and at any time each square can be occupied by at most one coin. A move consists of taking one of the coins and moving it to a square with a small number so that coin A occupies a square with a number smaller than coin B and coin B occupies a square with a number smaller than coin B and coin B occupies a square with a number smaller than coin B are ends when there is no possible move, that is coins A, B, C occupy at square number 1, 2, 3 respectively, and the player who makes the last move wins. Let (x, y, z), where $1 \le x < y < z$, be the position of the game that coins A, B, C are at squares labeled x, y, z respectively. The position (3, 8, 9) is shown below.



Examples of legal moves from position (3,8,9) are (1,8,9), (3,4,9) and (3,5,9). One cannot move coin C from position (3,8,9). Define

$$g(x, y, z) = (x - 1) \oplus (z - y - 1)$$
, for $1 \le x < y < z$

where \oplus denotes nim-sum.

- (a) Prove that g(x, y, z) is the Sprague-Grundy function of the game. (All properties of \oplus can be used without proof.)
- (b) Find all winning moves from the positions (6, 13, 25) and (23, 56, 63).